

Scales and Arpeggios (Disney): 1c

(NOTE RECOGNITION (NR) Version.)

R. M. Sherman - R. B. Sherman

$\text{♩} = 80$

mf C D E F G A B C B G G B C D E F G A B A G E

C G G C

5

C E G E C E G E F A C F C C B A G F E D C D C C

C E F F# G G B F E C

9

mf C D E F G A B C B G G B C D E F G A B A G E

C G G C

13

C E G E C E G E F A C A C C B A G F E D C D C C

C E F F# G G B F E C

17

C E G C C G E C C E G C C G E C C D E F G A B C B G G

C E C E C G G

21

B C D E F G A B | A G E | C E G E C E G E | F A C A C

G | B | C | E | F | F#

25

C B A G F E | D G D C | C B A G F E D | C C C G G E E C | C

G E | D B | G C | G C | C G | C G C

NOTE: Suggested practice procedure. This is a Note Recognition chart. The purpose is to assist you in learning to put sheet music notes with piano notes. Here's a suggested set of steps to follow as you MEMORIZE this tune:

- First, play the tune in Musescore and LISTEN to it. "Get it in your ear."
- Second, play through each line separately and find a comfortable fingering.
- Third, play through the top line and SAY THE NOTES as you play them. This will connect your brain and ear to the notes.
- Fourth, follow the same procedure with the left hand notes (Bass Clef).
- Fifth, play the melody along with the Musescore track. You may have to adjust tempo.
- Sixth, play the Bass Clef part with Musescore.
- Seventh step. Play the entire piece along with Musescore track.
- Eighth step. MEMORIZE the entire piece and play it for your friends.